

# INVENTERPRISE 2001

IDEAS - THE FINAL FRONTIER.  
THESE ARE THE VOYAGES OF THE STARSHIP INVENTERPRISE.  
OUR CONTINUING MISSION: TO EXPLORE STRANGE NEW  
PLANES TO SEEK OUT NEW IMPROVEMENTS AND NEW  
USES, TO BOLDLY GO WHERE NO ONE HAS GONE BEFORE.

TO INFINITY \* BEYOND

NERF

THE AWAY TEAM OF THE INVENTERPRISE FINDS  
ITSELF IN TROUBLE ON SOME STRANGE PLANET.  
AS USUAL, CERTAIN DEATH IS IMMINENT.

TRAPPED IN THE TRASH COMPACTOR  
OF AN EVIL (AND WASTFUL) ALIEN'S LAIR,  
THE CREW STRUGGLES TO COBBLE  
TOGETHER A WAY OUT.



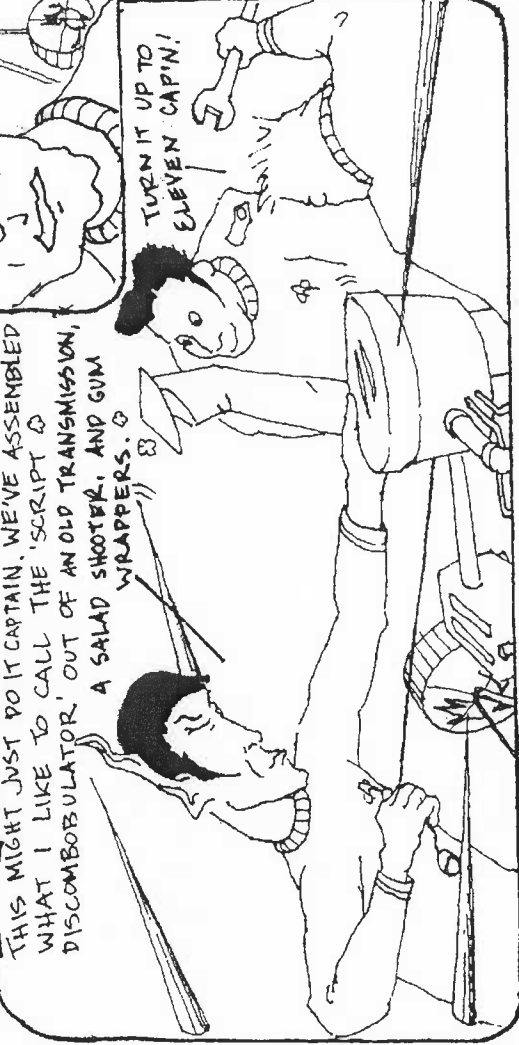
WE'RE IN A BIND THIS TIME!  
THINK, MAN, THINK!

OUR TRANSPORTER IS IMPROBENT  
WITHIN THE THICK WALLS OF THE COMPACTOR  
BUT THERE'S ENOUGH USEFUL JUNK!  
HERE TO BUILD OUR WAY OUT  
OF ANY UNORIGINAL PLOT  
DON'T ASK ME - I'M  
A MCGUYVER.  
A PHYSICIAN, NOT  
A MCGUYVER.

JAKE MCCHAPPEL '01

THE WALLS CLOSE IN...

THIS MIGHT JUST DO IT CAPTAIN. WE'VE ASSEMBLED  
WHAT I LIKE TO CALL THE 'SCRIPT &  
DISCOMBOBULATOR' OUT OF AN OLD TRANSMISSION,  
A SALAD SHOOTER, AND GUM  
WRAPPERS. ♡



TURN IT UP TO  
ELEVEN CAPTAIN!

WHEAM  
BANG  
POW

IT SEEMS TO HAVE WORKED CAPTAIN.  
THE PLOT IS IRREVERSIBLY CHANGED.  
WE ARE SAFE NOW.



BUT WHAT IS THAT?  
OH WELL, LOOKS  
LIKE CERTAIN DEATH  
FOR US AGAIN!

STUDENTS FROM CENTRAL OREGON!  
SOMETHING FROM THE ENCLOSED PARTS LIST, OR  
DESIGN A CITY, OR INVENT ANYTHING!! READ ON